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| Wallet | |
| Superclass(es): | |
| Subclasses: | |
| Keep track of money | GameView |
| Observe the state of the bubbles | BubbleEvent |
|  | Observer |

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| PowerUp | |
| Superclass(es): | |
| Subclasses: | |
| Give extra time | Timers |
| Give extre health | GameView |
| Slowing bubbles | Observer |
|  | BubbleEvent |
|  | Model |
|  | Player |
|  | Bubble |